

Educators Evolution Programme

Question Classification System- Agenda

- 1- Why use Question Classification Systems(~10mins)
 - 2- Types of Question Classification Systems(~10mins)
 - 3- Socrates' Classification(~10mins)
 - 4- Application of Bloom's Taxonomy (just a recap, as most teachers are usually aware) (~10mins)
 - 5- Dialogic Pedagogy (~10mins)
 - 6- Using cognitive questions and Dialogues in a classroom- Case Studies (~20mins)
 - 7- Hands on Workshop and discussion - Educators engage in a dialogue (~60mins)
- Buffer time- 30mins
Total Workshop Duration- 160mins

Workshop Execution

- 1- Interactive Workshop with perspectives of the participants playing a key-role
- 2- Hands-On Workshop- Educators create a few questions/dialogues during the workshop
- 3- Call for Action- Educators develop an implementation strategy, so that they could apply the learning in their classrooms, before the next-visit of team Sciensation.

Deliverables

The Participant Educators shall explore the following skills.

- 1- Educators would be able to think of newer categories of questions which they could use in their class.
- 2- Educators would be able to use the classroom discussions to evolve their exam questionnaires.
- 3- Educators would be able to list down cognitive faculties invoked by the questions used in assessments/classroom.

21st Century Pedagogy Workshop

Options

- Flip Learning through Socratic Dialogue
- Peer to Peer Problem Solving
- Reverse Game Theory and Assessments
- Design Thinking
- Developing Artificial Intelligence (AI) Model Building Assignments (around topics within the curriculum)